





## **Connect Four**

This Gospel Rule may be applied to any version of Connect Four, including the giant version.

As you'll see, the rule encourages you to adapt your pieces so that you can use them without site. Think of simple things you could use to do this with such as stickers (even scratch and sniff) or puffy paint. You could glue on pennies to affect the weight. Just make sure that your adaptation doesn't prevent the pieces from fitting into the slots.

For an added challenge, the players can even set up the game and divide up the pieces while blindfolded.

This Gospel Rule comes from John 9:25. Look it up.

## **Use the ordinary rules for Connect Four along with this Gospel Rule:**

1. Both players must be blindfolded while they play. Players are allowed to receive advise from a friend who is not blindfolded. You are also allowed (or even encouraged) to adapt your pieces so they you can recognize them by touch, sound, or even smell.





## Want to explore this Gospel Rule further? Here are some prompts to help you do that:

When playing Connect Four, you have to pay attention or before you know it, the other person has four in a row. It might have been tough for you to pay attention while blindfolded.

What did you have to do to stay on track with getting four in a row first?

In John 9:1-41 Jesus heals a man who has lived with blindness his whole life and then other people get mad because they're not sure the man deserved it. They seem to think that because you're blind, there's something wrong with you. There isn't. Your eyes may work differently but you are still God's beloved child.

Did you feel like you were any less your special self when you were blindfolded?

In one or two of your own words, what is the gamechanging idea behind this Gospel Rule?